

MY LEARNING CHALLENGES in Y3 Spring Term



Mathematics

Multiplication and Division

Understand multiplication as equal groups.

Use arrays for multiplication and division.

Multiply and divide by 2, 5, 10, 3, 4, and 8.

Use the formal column method to multiply larger numbers.

Science

Power of Forces Exploring how forces can make objects start to move, speed up, slow down or change direction.

French

Animals, carnivals and numbers.

Music

Toots – Wider Opportunities Music Hub, developing notation skills and enjoying improvisation

Computing

Computer systems and networks.

Online safety

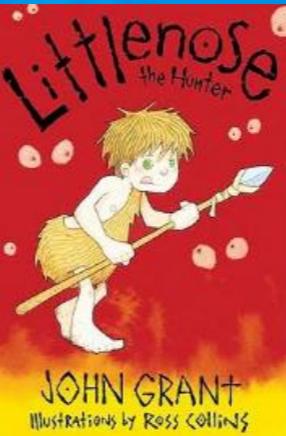
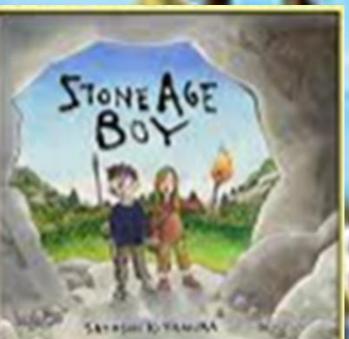
English

Myths and legends

In this unit, we explore and compare legends such as 'Saint George and the Dragon' and 'The Beast with a Thousand Teeth'. We read interactive texts and watch a film, understanding plots and features of legends then recalling and retelling main events. We plan, edit and write our own legends, following a familiar structure.

Stone Age Boy

In this unit, we explore a story following the journey of a boy who travels back to the Stone Age. We explore the use of prepositions, powerful adjectives and speech punctuation. We plan, edit and write a set of instructions and a short story about a Stone Age child.



Personal, Social, Health and Relationships

Dreams and Goals – ambitions, challenges and overcoming obstacles.

Healthy Me – What do I know about drugs, keeping safe and my amazing body?

History Who first lived in Britain?

How do people often imagine the Stone Age to be like?

What jobs do archaeologists do and why are they so valuable in helping us find out about history?

Why did Stone Age people live in camps rather than caves? Why settle when you can wander?

Art & Design

Dragon eyes linked to Saint George and the Dragon. Stone Age cave paintings and clay pots.

RE - Christianity

Could Jesus heal people? Did he perform miracles or is there some other explanation?

What is 'good' about Good Friday?

PE

Dance- performance at the Winding Wheel. Dodgeball- dodging, throwing and catching.

Design & Technology

In this unit, we research, design, create and evaluate a castle structure using a range of 3D shapes and nets.